Pig Iron Theatre Company
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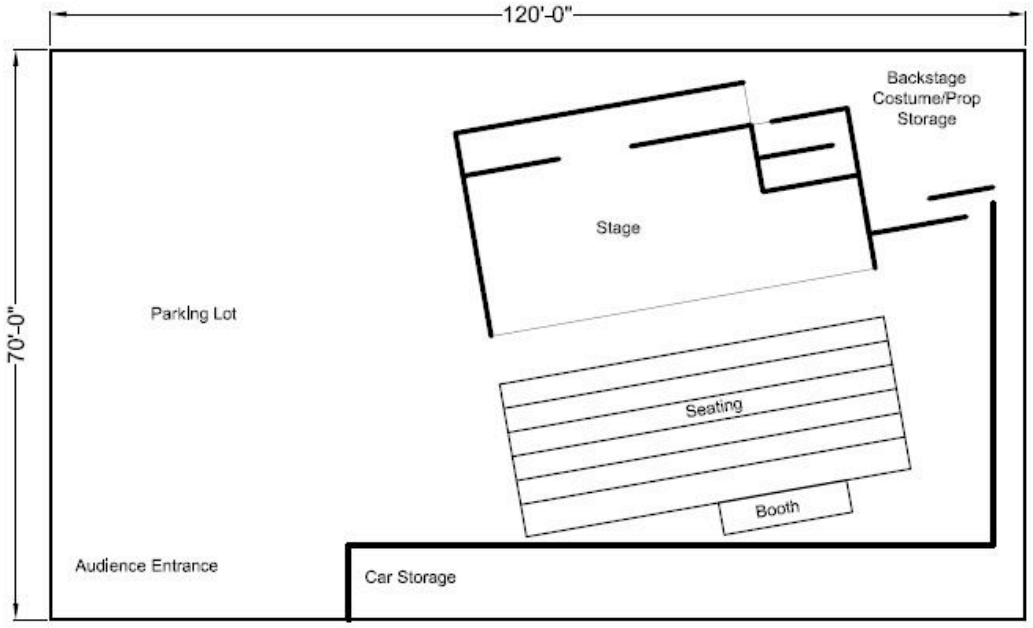
# *Welcome to Yuba City*
# Technical Rider

Description:

*Welcome to Yuba City* is an 85-minute absurd performance work presenting fragments of mythic America in an outpost on the edge of civilization. Seven actors take on over 35 characters as they unfold hidden stories of the American West. *Welcome to Yuba City* promises a hilarious—and outrageous—evening of tall tales and tinfoil handicrafts that reminds us of the truly odd experience of living on this planet.

Welcome to Yuba City is performed in a warehouse style venue with ideal footprint of 120' wide by 70' deep and a minimum ceiling height of 13'. The space is broken up into three main areas: the "stage," "seating," and "parking lot." The "stage" is approximately 50' wide and 26' deep, and consists of a box set with plywood floor. It is oriented at a slight angle to the walls of the venue with a 5' minimum crossover at its closest point. The "seating" area spans the width of the stage and ideally is set 6' from the front edge of the "stage." Due to sightlines, the risers should have a minimum 12" rise. The number of rows can be determined by presenter based on the venue. The "parking lot" encompasses the remainder of the space, extending stage right of the "stage" a minimum of 40'. The "parking lot" is used as a playing space and should be visible from the seating units. Ideally, the audience should enter through this area. Off of the parking and out of view of the audience should be a quick change booth and an area large enough to store a full size car (which will enter and exit the parking lot during the performance). Also required is a large backstage area located upstage left for costume and prop storage, and an additional quick change booth to accommodate numerous quick changes.



**Scenic Elements – Stage Area and Seating:**

*James Sugg makes a swinging entrance upstage center*

*Presenter shall provide:*

- 72 Sheets ½" OSB (or similar)
- 5 rolls 7/16" carpet padding
- 1200 sq ft vinyl sheet floor covering
- 10 cubic yards play grade sand
- 5 sheets wood paneling
- 20 yards 120" medium weight muslin
- Stock flats: 24 flats at 4'-0"w x 12'-0" (or equivalent)
- lumber (2x4, 1x4) and sheet goods (1/4" lauan) to build custom flats
- Jacks and stiffeners for support
- 6 4'x8' sheets homasote (for exterior brick detail)
- 2 5gal buckets joint compound (for brick texture)
- Platforms, gates, and railings for seating units
- Lumber (2x4) and sheet goods (3/4" ply) to construct counter unit
- Tools and space adequate for construction
- 1 gallon Rosco Clear Flat
- 2 boxes Armstrong sand colored vinyl tile
- 3 gallons white glue
- Sufficient masking (soft goods or flats) to create crossover behind audience risers
- Carpet for backstage area and crossover
- One case black 2" gaff tape
- Four rolls white 2" gaff tape

*Hinako Arao discovers a mysterious Geoff Sobelle on the opposite side of the window*

*Pig Iron provides*:

- "Ceiling" unit
- Mini stage
- Upstage entrance framing
- Upstage wall treatments (mural and wood paneling)
- Kitchen interior wall treatment (tileboard)
- Rear kitchen counter
- Cook window counter
- Two exterior doors
- Kitchen door (double hinged)

**Scenic Elements – Parking Lot:**

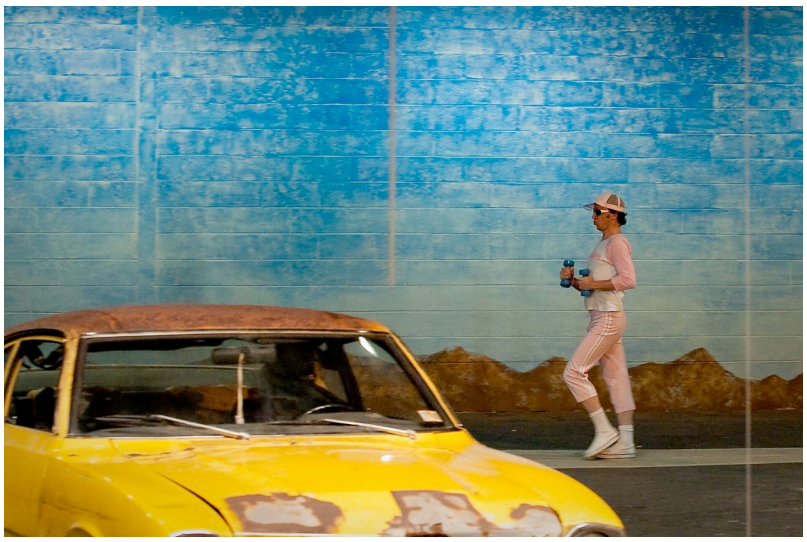
The parking lot plays a critical role in realizing the world of *Welcome to Yuba City*. The floor should be painted black as early in the process as possible, then walked on to "age" the paint treatment. A forced perspective road is painted on the floor, and the walls are painted with a desert-scape mural.

*Presenter provides:*

- Three parking chocks/barriers
- Paint brushes, rollers, and scaffolding for mural and floor painting
- 5 gallons black paint

*Pig Iron provides*:

- Mural paint



*James Sugg speed walking through parking lot area by the Maverick*

**Property Elements:**

*Presenter provides:*

- 1965 Ford 100 truck cab (Pig Iron can provide vendor info)
- 1960s Chevy Maverick or similar (Pig Iron can provide vendor info)
- Two 20" round café tables
- Eight pedestal-style counter stools
- Dummy/body double

*Pig Iron provides*:

- All hand held props
- All consumables
- All set dressing

**Lighting requirements:**

Lighting requirements will vary depending on venue configuration and ceiling height. The following list is a reference and should be thoroughly reviewed on a case by case basis. Adaptations to this list should be approved no less than one month prior to Pig Iron's arrival.

*Presenter provides:*

Instruments:

- 4 - S4 14 units
- 5 - S4 19 units
- 4 - S4 26 units

- 3 - S4 36 units
- 4 - S4 50 units
- 6 - S4jr 25/50 zoom
- 6 - S4 WFL
- 2 - S4 MFL
- 1 - S4 VNSP
- 4 - S4 par complete lens kit
- 10 - 6" 500w fres
- 8 - 2K fres
- 8 - 7.5' 3 circuit R40 strip or similar
- 3 - 7.5' 3 circuit MR16 strip
- 4 - 4' dimmable fluorescent fixtures
- 5 - MR16 birdies

Control:

- Adequate cable for above
- 48 - 2.4k dimmer rack
- 6 - 6ch leprecon portable dimmer packs
- Light board

Accessories:

- 6 S4 short top hats
- 6 S4 tall top hats
- 6 PAR barn doors
- 6 PAR top hats
- 12 clip lights

*Pig Iron provides:*

- Ten cyc lights – pole with two 500w halogens (one warm, one cool)
- Two parking lot lights
- 25 500w halogens with I-beam hanging hardware
- "Sunset Machine" hardware – see pictures
- All color

**Sound Requirements:**

*Presenter Provides:*

- QLab system
  - Tower, monitor, keyboard, mouse, QLab V2 with appropriate licenses
  - 2 MOTU ultralites
- Amplifiers
  - 5 QSC PLX3402
- Speakers
  - 1 Set of 4 JBL Contol 8's in case
  - 2 Fostex 6301 small powered speaker
  - 1 Pair EAW JF200- 12" x 2" in case

- 1 Pair EAW JF60 full range speakers and case
- 2 EAW SB250 double 15'' subwoofer

- Stands and Rigging
  - 1 All Fly ware for the following
  - 2- JF 60 Yokes, Eye Bolts and slings for C8's
  - Button Clips for JF200 and slings
- Communications
  - 1 CS-200 Dual Channel Base Station
  - 6 Dual Muff Headset
  - 6 Single Channel Belt Pack
  - Sufficient cable for above
- Board/Mixer
  - GL3000 Sound Board or similar
- Instruments
  - Yamaha keyboard with stand
- Cable
  - Adequate cable for above, plus four speakers provided by Pig Iron

*Pig Iron Provides:*

- All cues in QLab 2
- Speakers
  - 4 Monitor Speakers
- Amplifiers
  - 2 Amplifiers for above

**Costume Requirements**

*Presenter provides:*

- Four costume racks and seven shelves in the backstage costume/prop area
- Access to laundry facilities, including 2 washers, 2 dryers, and a steamer
- Dye and Fragrance Free Laundry detergent sufficient to wash 35 costumes after each performance

Dressing rooms shall be provided for 7 performers (plus 2 ASMs), with mirrors, tables, clothing racks (in each room), hangers, and access to a sink. Filtered drinking water shall be provided in the dressing rooms. A bathroom, with showers, for male and female performers within 50' of dressing rooms shall also be provided. Presenter/Venue shall be responsible for upkeep and restocking of bathroom and toiletries.

Pig Iron requires access to the performance two and half hours prior to each performance. This time is used to pre-set the stage, the ensemble's warm up, fight call, and dance call.

**Personnel/Staffing Requirements**

Presenter agrees to periodic production meetings, including one at six (6) months out and one at three (3) months out, with additional meetings scheduled as needed by either the Presenter or Pig Iron.

*Presenter shall provide:*

- Technical Staff
    - Goals based on a basic timeline of construction and production shall be discussed with Presenter at production meeting 6 months from residency, unless requested earlier. Required staff will vary based on the venue and should be mutually agreed upon no later than one month prior to Pig Iron's arrival. The following is an estimate of staffing needs:
        - One Master Carpenter
        - One Master Electrician
        - One Audio Engineer
        - Four carpenters
        - Two riggers
        - Three electricians
        - Two scenic painters
        - One sound tech
- Show Staff
    - One Assistant Stage Manager
    - One Sound Engineer/Sound Board Operator
    - One Electrician/Light Board Operator
    - One Wardrobe person to launder costumes after each performance

*Pig Iron travels with:*

- 7 Performers
- 1 Stage Manager
- 1 Assistant Stage Manager
- 1 Director
- 1 Lighting Designer
- 1 Sound Designer
- 1 Technical Director
- 1 Production Manager

**Rehearsal Requirements**

*Presenter shall provide the following on the first day of scheduled rehearsal and through the entirety of the rehearsal period:*

- Rehearsal space for entire group (12 people) rehearsals
- 1 portable PA system with mic input, Shure SM58 mic, and mic stand
- 10 extension cords with 5-6 surge protectors

- 1 8' table
- Locked storage (in the rehearsal space) for props, stage management gear, and sound systems
- Adequate lighting (to be approved by Pig Iron PM)
- 1 venue staff technician for troubleshooting prior to, during, and after rehearsals
- An accessible kitchen, including a sink, microwave, and refrigerator

**House Management Requirements**

**Pig Iron does not allow any pre-show curtain speeches to be made by any person or recording before performances. This is not negotiable**

*Presenter agrees to provide the following:*

- All necessary staff for effective marketing and producing of the show
- All front of house and box office personnel
- Access to a computer, printer, copier, fax machine, telephone, and internet (including wireless access in the performance space and green room) for Pig Iron management
- An invited audience for the last dress rehearsal of no less than thirty (30) people

- *Presenter understands and agrees to the following:*
- DVDs of previous performances of *Welcome to Yuba City* are available and should be studied for comprehensive understanding of production needs and elements
- ***The cast MUST be in the performance space with all elements (scenic, lighting, audio, etc) fully functional and ready for cueing NO LATER THAN two (2) FULL days from the first public performance.***

**Housing/Transportation Requirements**

*Presenter shall provide*:

- 14 comfortable single rooms in walking distance of the venue. If housing is not within walking distance of the performance and/or rehearsal space, presenter shall provide Pig Iron with a van and/or cars to transport actors and technicians. There should be an equal number of vehicles to housing locations, appropriate for number of staff and actors.
- Transportation from Philadelphia to the venue for all actors, director and technical personnel.
- Transportation to and from the airport/train station at the beginning and end of the residency.
- Parking for all vehicles belonging to Pig Iron Staff.

**Proposed Schedule**

**Week 1**

| | | |
|---|---|---|
| Sunday | Travel Day - Pig Iron PM and TD | |
| Monday | Set Construction/Install | Master Carpenter; 4 carpenters |
| | Mural Painting | 2 scenic artists |
| Tuesday | Set Construction/Install | Master Carpenter; 4 carpenters |
| | Mural Painting | 2 scenic artists |
| Wednesday | Set Construction/Install | Master Carpenter; 4 carpenters |
| | Mural Painting | 2 scenic artists |
| | Prep for light and sound hang | 2 riggers |
| | Travel Day – Remaining Pig Iron staff | |
| Thursday | Set Construction/Install | Master Carpenter; 4 carpenters |
| | Light Hang | Master Electrician; 3 electricians; 2 riggers |
| | Sound Install | Audio Engineer; 1 sound tech |
| | Rehearsal | Assistant Stage manager |
| Friday | Set Notes/Touch Ups | Master Carpenter; 2 carpenters |
| | Focus | Master Electrician; 3 electricians |
| | Sound Install | Audio Engineer; 1 sound tech |
| | Rehearsal | Assistant Stage Manager |
| Saturday | Set Notes/Touch Ups | Master Carpenter; 2 carpenters |
| | Parking lot painting | 2 scenic artists |
| | Focus Notes | Master Electrician; 2 electricians |
| | Quiet Time | Audio Engineer; 1 sound tech |
| | Dry Tech | Master Electrician; Audio Engineer |
| | Rehearsal | Assistant Stage Manager |
| Sunday | Off | Tech Staff |
| | Rehearsal Onstage | Assistant Stage Manager |

**Week 2**

| | | |
|---|---|---|
| Monday | AEA Day Off | Show Staff |
| | Notes as needed | Tech Staff |
| Tuesday | 10/12 Tech | Master Electrician; Audio Engineer; ASM; Wardrobe |
| Wednesday | 10/12 Tech | Master Electrician; Audio Engineer; ASM; Wardrobe |
| Thursday | Notes | |
| | Tech | Master Electrician; Audio Engineer; ASM; Wardrobe |
| | Dress | Master Electrician; Audio Engineer; ASM; Wardrobe |
| Friday | Tech Rehearsal | Master Electrician; Audio Engineer; ASM; Wardrobe |
| | Preview | Audio Engineer; ASM; Wardrobe |
| Saturday | Opening | Audio Engineer; ASM; Wardrobe |
| Sunday | Performance Day | Audio Engineer; ASM; Wardrobe |